The Open University of Sri Lanka Faculty of Engineering Technology Department of Electrical and Computer Engineering



039

Study Programme : Bachelor of Technology Honours in Engineering

Name of the Examination: Final Examination

Course Code and Title : EEX6335 Compiler Design

Academic Year : 2021/22

Date : 17th February 2023 Time : 14:00 – 17:00 hrs.

Duration : 3 hours

General Instructions

1. Read all instructions carefully before answering the questions.

- 2. This question paper consists of four (4) questions in four (4) pages.
- 3. Answer all questions in Section A and any TWO questions from Section B.
- 4. Answer for each question should commence from a new page.
- 5. Answers should be in clear handwriting and do not use Red colour pen.
- 6. Clearly state your assumptions, if any.
- 7. This is a Closed Book Test (CBT).

Q1 The following section presents the description of a language, called **MulCalc** for multiplying numerical values.

MulCalc is a very simple language that accommodates two forms of numerical data types (double and integer), allows computation and printing of numerical values, and offers a small set of variable names to hold the results of computations. As most programming languages, the conversion from integer type to double type is accomplished automatically in MulCalc. The production rules for the grammar of this language are given below.

where S is the start symbol, ε denotes the empty string and the special symbol \mathcal{S} is a terminal which represents the end of the input stream.

The specification of tokens in MulCalc is accomplished by associating a regular expression with each token, as shown below.

Terminal	Regular Expression
intdcl	i
doubledcl	d
print	p
id	[a - c] [e - h] [j - o] [q - z]
assign	=
mul	X
div	/
intnum	$[0-9]^+$
doublenum	$[0-9]^+$. $[0-9]^+$
blank	(" '') +

Define the grammar for the given language MulCalc by clearly stating the terminals (a) and non-terminals. [06] Write the input stream for this language that satisfies the following requirement. (b) Your input stream should be syntactically valid. [10] "Declare two numbers, the first one is integer type and second one is double type, then assign values and getting the multiplication of two assigned values, finally print the result." Note: the sequence of the data type is important. (c) Validate the input stream written in (b) using the grammar of MulCalc. [10] Construct the non-deterministic finite automata for the input obtained in (b). (d) [06] (e) Draw the parse tree for the input stream written in (b). [08] (f) Draw the abstract syntax tree (AST) for the parse tree obtained in (e). Choose whatever variables and numerical values from the given specification of tokens. [08] Re-draw the AST drawn in (f) after applying semantic analysis. (g) [04]Write LEX implementation syntax for the language MulCalc. (h) [08] $\underline{Section~B-Answer~any~TWO~questions}$ [40 marks] Q2 Four production rules (R1 to R4) for a specific grammar are given by R1: FCTR NEST id NEST num \rightarrow R2: FCTR LIST num LIST id R3: NEST ε R4: LIST where CAPITAL terms are non-terminals (three) while all others are terminals, and the starting term is FCTR. (a) Construct the FIRST and FOLLOW sets for the grammar above. [03] (b) Construct the LL(1) top-down predictive parsing table for this grammar. [06] (c) Using the definition of LL(1), explain why the grammar is or not LL(1). [03] (d) Convert the given grammar into Chomsky normal form. [80]

Q3

- (a) Explain, two differences between top-down and bottom-up parsing methods. [04]
- (b) State, what is an LR(0) item. [03]
- (c) Construct an SLR parsing table for the grammar below: [10]

$$S \rightarrow L = R \mid R$$

 $L \rightarrow R \mid id$
 $R \rightarrow L$

where S, L and R are non-terminals while all others are terminals.

(d) Explain, whether the given grammar in (c) is SLR(1) type or not.

[03]

Q4

- (a) Explain the followings briefly:
 - i) Any two factors affecting code generation phase. [04]
 - ii) With an example, what is mean by three-address code representation? [03]
 - iii) Importance of the symbol table manager and error handler in a compiler. [06]
 - iv) Why we need a code optimization in a compiler? [03]
- (b) Optimize the following code-segment written in C language: [04]

Note: assume that this code-segment is perfectly executed.

```
int j, x, y, r;

x = 0;

y = 1;

r = 1;

for (j = 0; j \le N; j + +)

{

x = (j + 1) * (j + 1) * (j + 1) * x + (8 * a / b) * j;

x = x + r * y;

}
```