

The Open University of Sri Lanka
Faculty of Engineering Technology
Department of Textile and Apparel Technology



Study Programme	: Bachelor of Industrial Studies Honours
Name of the Examination	: Final Examination
Course Code and Title	: TAI4472 Concepts of Fashion Design
Academic Year	: 2021/22
Date	: 07 th February 2023
Time	: 09:30-12:30 Hrs
Duration	: 3 hours

General Instructions

1. Read all instructions carefully before answering the questions.
2. This question paper consists of **seven (07)** questions in three **(03)** pages.
3. This is a Closed Book Test (CBT).
4. Write down your Index Number in all the pages of answer scripts.
5. Answer the question one (Q1), which is compulsory and four (04) more questions from Q2 to Q7. All questions carry equal marks. (20 marks)
6. Answer for each question should commence from a new page. If a question has many parts, all the parts should be answered in the chronological order under the same question.
7. Write down the answered question numbers in the answer book.
8. Do not write answers to the additional questions. Marks will not be given to the last question answered.
9. Answers should be in clear handwriting.
10. Do not use red colour pens to write the answers.

Compulsory Question

01.

- a. Name three (03) components of an "Artwork". (03 marks)
- b. Define the term "Silhouette". (03 marks)
- c. Explain the term "Visual literacy". (03 marks)
- d. What do you mean by "Secondary colours"? (03 marks)
- e. List four (04) techniques to create "Depth and space" in a drawing. (04 marks)
- f. Write two (02) remarkable style features of late 1990's. (04 marks)

02.

- a. Explain three (03) main features of "Dramatic fashion". (06 marks)
- b. Briefly explain two (02) stages of designing process including two (02) highlighting features of each stage. (08 marks)
- c. Write three (03) ways of creating optical illusion in designs using different "Line types". (06 marks)

03.

- a. Briefly explain two (02) ways of creating "Gradation" to achieve progressive rhythm in fashion design. (06 marks)
- b. Explain the theory of "Golden ratio" in design with an example. (06 marks)
- c. Write four (04) techniques to create "Unity" in a design. (08 marks)

04.

- a. "An optical illusion is a use of shapes, colour, and line distortions which trick the eye and brain ". Explain the above sentence in your point of view. (06 marks)
- b. Briefly explain "Ambitious illusion" and "Distorting illusion" with suitable examples. (08 marks)
- c. Write three (03) techniques of creating optical illusion in a garment using "Sewing patterns and fabrics". (06 marks)

05.

a. Explain the colour psychology of two colours given below with examples. (08 marks)

- I. Green
- II. White

b. Describe the term "Value" as a basic quality of colour. (06 marks)

c. Compare and contrast two (02) main features of "Addictive colours" and "Subtractive colours". (06 marks)

06.

a. Briefly explain three (03) fashion styles practiced in "Early Victorian era". (09 marks)

b. Discuss two (02) significant styles used by men and women clothing in 1970's. (06 marks)

c. Explain highlighting features belongs to European women's clothing in 1920's. (05 marks)

07. Write four (04) short notes on five (05) topics given below. (20 marks)

- a. Ways of creating Emphasis in a design
- b. The term "Saturation"
- c. Asymmetrical balance
- d. Grunge Fashion
- e. Fit Solutions for "Inverted Triangular body shape"

