THE OPEN UNIVERSITY OF SRI LANKA
MA IN TEACHER EDUCATION DEGREE PROGRAMME
FINAL EXAMINATION: 2009/2010
CSE1176: DESKTOP PUBLISHING

DURATION: **TWO HOURS**

Date: 20th July, 2010   Time: 10.00 am – 12.00 noon

Answer FOUR Questions ONLY.

Q1.
a. What do you mean by desktop publishing?

b. What are the three pallets appear by default, unless you didn't clear them out in a previous session of PageMaker?

c. What are the differences in between *rulers* and *guides?*

d. Explain the skills of a desktop publisher

Q2.
a. What are the two text editing modes when you are formatting a text in a PageMaker document?

b. What are the facts that should be considered in using *process colors*?

c. What does it mean by the *view area* of a document?

d. Write down four components that are visible on the view area of a document?

Q3.
a. State whether the following statements are TRUE or FALSE.

    i.   Bitmapped images are good for representing continuous ranges of colors with soft edges.

    ii.   Printer setup is a job of PageMaker.

    iii.   Bitmapped graphics are made up of lines and vector graphics are made up of square dots called pixels.

    iv.   The HLS colour schema represents the colour combination using the Lightness and Saturation only.

    v.   Plug-ins are short programs that are created for especially designed task.

b. Briefly explain the words *tracking* and *kerning* in the context of text editing.

c. Write down four aspects that may depend on the selection of fonts on a PageMaker document

d. How do you import text into PageMaker from a word processing document?

Q4.

   a. What are styles?

   b. Explain how styles could help you as a time saver.

   c. What are the two methods of creating a style in PageMaker? State the common formatting of both methods.

   d. What is the purpose of *Hyphenation* in PageMaker?

Q5.

   a. Suppose you need to change the number of sides of a polygon that you draw in a PageMaker document. Briefly explain the steps involved for the above task.

   b. A rectangle graphic that we created by the rectangle tool sometimes might need its corners to be rounded. How can you do it?

   c. Briefly describe the three types of graphic formats that page can import.

   d. Give a common name for *EPS, DCS, and WMF* in the context of graphics in PageMaker.

Q6.

   a. What are the two basic types of graphics?

   b. What is the difference between the above two types of graphics?

   c. How can you import a graphic format into the Master Page?

   d. What is the difference between *fill* and *stroke* of a graphic object?