



DATE: 23rd April 2006

0930 hrs – 1230 hrs

Answer any 5 questions. All questions carry equal marks.

1. (a) For a WAN consisting of 6 nodes,
 - draw the topology with the least number of point to point links
 - draw a topology that best improves the resilience of this network by adding a single link.
 - draw another topology that will maximize the resilience for the whole network
 - draw a topology that will minimize the delays between one node and all of the others. [08 marks]
- (b) Explain the disadvantages of CSMA/CD protocol used in Ethernet and state how these disadvantages are eliminated in Network Switches. [05 marks]
- (c) Answer the following with respect to Ethernet:
 1. Explain the significance of Minimum Frame Size. [03 marks]
 2. Maximum distance between two nodes in Ethernet with repeaters as per standard is 2.5km and propagation time for the return trip is given as 50 μ s. Compute the minimum frame size for following networks. [04 marks]
 - (a) Ethernet
 - (b) Fast Ethernet
 - (c) Gigabit Ethernet
2. Answer the following questions with respect to ISO OSI 7 layer model:
 - (a) What is meant by a layered communication structure and what advantages are obtained from using such an architecture? [05 marks]
 - (b) Compare and contrast connection-oriented and connectionless protocols using appropriate examples. [04 marks]
 - (c) Write short notes on the following. [06 marks]
 1. flow control
 2. medium access control
 3. encapsulation
 - (d) Describe the need for two layers "network layer" and "transport layer"? [05 marks]

3. (a) Compare and contrast virtual circuit and datagram operation of packet switching. [04 marks]
 (b) Explain in detail how Transport Control Protocol achieves its reliability. [04 marks]
 (c) "Connectionless type of communication does not always mean unreliable communication". Critically discuss this statement. [04 marks]
 (d) Briefly describe suitable transport layer protocols for the following operations along with justification for your choice. [08 marks]
1. Database queries
 2. Audio and Video Streaming
 3. Email
 4. File Transfer
4. (a) Briefly describe the need for "CIDR". [03 marks]
 (b) Briefly describe the meaning of subnetting and its advantages. [04 marks]
 (c) A service provider has a network 193.200.12.0. It plans to offer this network for 5 of its clients who have the following requirements:
- Client A : 100 IP addresses
 - Client B : 14 IP addresses
 - Client C : 27 IP addresses
 - Client D : 50 IP addresses
 - Client E : 6 IP Addresses

Prepare the subnet work plan for the given network, clearly indicating each sub-network in CIDR notation, its corresponding sub-net mask and the broadcast address. Clearly state your assumptions, if any. [12 marks]

5. (a) One of the most crucial aspects of packet switching network design is *routing*.
- (i) Describe what is meant by *routing*.
 - (ii) Describe two ways in which the performance of a routing strategy may be judged. [06 marks]
- (b) *Flooding is a simple routing technique*.
- (i) Describe the technique briefly.
 - (ii) State its advantages and disadvantages compared to *fixed routing*. [06 marks]
- (c) **Fig. Q5** shows a packet switched network. Node 1 has a packet to be sent to Node 6. Flooding is used as the routing technique.
- (i) Show using sketches, the sequence of events that occur.
 - (ii) What are the measures that could be taken to discard duplicate packets at Node 6?
 - (iii) What are the measures that could be taken to stop packets from infinitely circulating in the network. [08 marks]

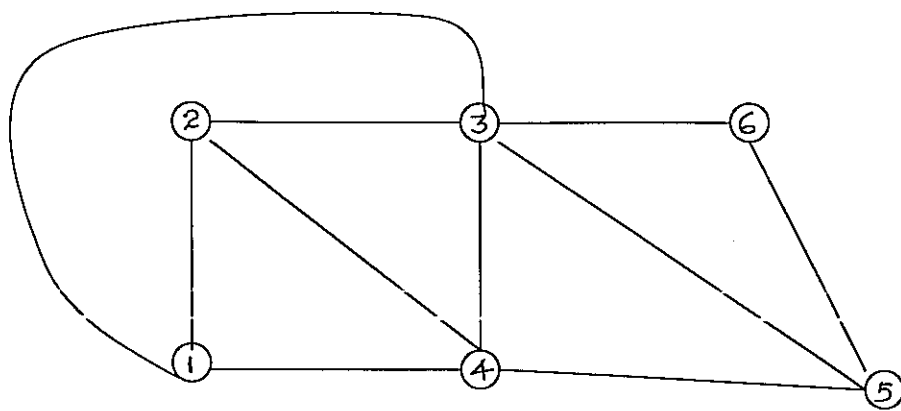


Fig. Q5

6. (a) State Shannon's Law.
 - (i) What is the maximum capacity of a channel in bits/s, if bandwidth of the channel is 3kHz and the signal to noise ratio is 30dB ? [05 marks]
 - (ii) Briefly explain "Pulse Code Modulation" and show how the basic voice data rate is derived. [05 marks]
- (b) Consider an audio signal with spectral components in the range 30 to 15000Hz. Assume that a sampling rate of 44000 samples per second will be used to generate a PCM signal. [10 marks]
 - (i) For SNR = 30dB, what is the number of uniform quantization levels needed ?
 - (ii) What data rate is required?
7. (a) Briefly explain the application layer protocol "DNS". [05 marks]
- (b) Compare "Go Back N" and "Selective Repeat ARQ" methods of flow control. What is the most commonly used and why ? [05 marks]
- (c) How does Frame Relay eliminates much of the overhead found in X.25? [04 marks]
- (d) What are the protocols used in Frame Relay [06 marks]
 - (i) to provide a reliable data link control?
 - (ii) for error control and flow control?
 - (iii) to transfer information between end users?
8. (a) What is the most commonly used error detection method in packet switching networks? [03 marks]
- (b) An 8-bit message frame 10101011 at the data link layer to be transmitted. Given a generator polynomial $P(x) = x^4 + x^2 + x^0$. Calculate the Frame Check Sequence (FCS) that must be appended to the frame. [06 marks]
- (c) Show how the frame can be determined to have arrived at its destination without error. [05 marks]
- (d) Suppose the channel introduces errors at positions 1 and 5 (from left) of the message. What is the received bit stream? Can the error be detected? [06 marks]