

The Open University of Sri Lanka
 Diploma in Technology
 Department of Electrical and Computer Engineering
 ECX 4235 – Data Structures & Algorithms
 Final Examination 2013/2014



Date: 30th August 2014

Time: 0930 - 1230hrs

This paper contains Eight (08) questions on five pages. You need to **Answer FIVE questions ONLY**.

Q1.

Consider the scenario of a trapped mouse trying to exit a maze as shown in Figure 1. The maze is implemented as a two dimensional character array in which passages are marked with 0s, walls by 1s, exit position by the letter *e*, and the initial position of the mouse by the letter *m* as shown. The mouse tries to exit the maze systematically trying all possible routes; first it tries the upper neighbour, then lower, then left and finally right. Each possible route will be stored in a stack with respect to the current position of the mouse. Then mouse takes the top most position of the stack as the route and proceed towards the exit.

1 1 0 0

0 0 0 e

0 0 m 1

Figure 1

- (i) Write a pseudo code algorithm for the above scenario of the mouse escaping the maze. (12 marks)
- (ii) "Time complexity is more important than Space Complexity" comment on this statement. (2 marks)
- (iii) Explain why Worst case time complexity calculation is more realistic than Best case or Average case time complexity. (2 marks)
- (iv) Compute the time complexity of the following with respect to Big oh notation.

```
i=1;
while (i<20)
{
    for (j=0; j < n; j++)
        for (k=0; k < j; k++)
        {
            actions.....
        }
    i++;
}
```

(4 marks)

Q2.

- (i) Compare and contrast non linear data structures with linear data structures by giving examples for each. (3 marks)
- (ii) Consider the data set given below

12, 3, 45, 6, 7, 11, 4, 47, 12, 2, 90, 20

- (a) Write a pseudo code algorithm for arranging the data set into ascending order using a suitable sorting algorithm. (6 marks)
- (b) Write a pseudo code algorithm to insert the above sorted data set into a stack data structure. (6 marks)
- (c) A Binary search tree is built by inserting the data in the stack data structure in part(b). Draw the output binary search tree. (5 marks)

Q3.

- (i) Describe the *Open Addressing* and *Separate Chaining* methodologies used for collision resolution. (4 marks)
- (ii) Insert the following numbers to a one column table of size ten (10) according to below given collision resolving methods.

55, 77, 167, 100, 357, 858, 346, 201, 535, 22

- (a) Use linear probing to resolve collisions,
 (b) Use separate chaining to resolve collisions.

(4 marks each)

(iii)

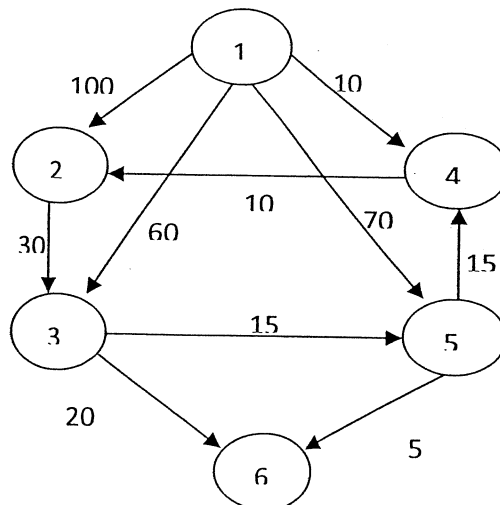


Figure 2

- (a) Use Dijkstra's shortest path algorithm to calculate the shortest path from vertex 1 to each vertex of the graph shown above. Show the predecessor and distance arrays following each step of Dijkstra's algorithm. (8 marks)

Q4.

- (i) Delimiter matching is part of any compiler and is a good example for application of stack data structures. Assume that we have to match the following delimiters parentheses “(“ and “)”, square brackets “[“ and “]”, curly brackets “{“ and “}”, and comment delimiters “/” and “\”.

(a) Write a pseudo code algorithm for matching delimiters. (6 marks)

(b) Hand trace how the above written algorithm will work on the below expression

$s = t[5] + u / (v * (w + y))$ (5 marks)

- (ii) Briefly explain what data structure can be used to implement a hospital emergency room schedule; an operating table. (2 marks)
- (iii) Assume that a critically injured person was brought to the hospital and he has to be given the top priority. Write a pseudo code algorithm to insert the patient at the first position based on the data structure you suggested in part (ii). (7 marks)

Q5.

- (i) Describe how merge sort can be used when the size of the dataset to be sorted is larger than the available memory. (2 marks)
- (ii) Write a pseudo code algorithm for merge sort. (4 marks)
- (iii) Execute the above written merge sort algorithm on the array $B = \{3, 10, 8, 6, 12, 7, 5, 4, 24\}$. You need to illustrate all intermediate values of the array. (7 marks)
- (iv) To avoid doubling of the workspace needed when arrays are sorted with merge sort, it is better to use a linked list of data instead of an array. Write a pseudo code to implement merge sort with a set of data stored in a linked list. (7 marks)

Q6.

```

(i)    function pigeonhole_sort(array a[n])
        array b[N]
        var i,j
        zero_var (b)    (* zero out array b *)

        for i in [0...length(a)-1]
            b[a[i]] := b[a[i]]+1

            (* copy the results back to a *)
            j := 0
            for i in [0...length(b)-1]
                repeat b[i] times
                    a[j] := i
                    j := j+1

```

- (a) Number the steps in the above procedure and explain what is happening at each step. (5 marks)
- (b) Describe how you can apply the above algorithm into the data set $A = \{1, 4, 2, 5, 4\}$ (4 marks)
- (ii) The pigeonhole sort used in part (i) is not efficient as quick sort. Write a complete pseudo code algorithm for quick sort. (4 marks)
- (iii) Hand traces the following set of numbers given in the array using quick sort. Assume the pivot as the first element. (5 marks)
- int C = { 9, 1, 12, 15, 4, 18, 13, 6, 2}
- (iv) Briefly describe why quick sort is better than pigeonhole sort for large data sets. (2 marks)

Q7.

- (i) Insert the following dataset in to a binary search tree according to the given order. (5 marks)
- 50, 24, 87, 12, 6, 28, 74, 66, 92, 4, 80, 97, 55, 32
- (ii) Write a pseudo code algorithm for in-order traversal of the binary search tree and give the output of the in-order traversal. (6 marks)
- (iii) Write a pseudo code algorithm for deleting a non leaf node from a binary search tree. (5 marks)
- (d) Write the output of the pre-order traversal and post order traversal of the binary search tree you build in part (i). (4 marks)

Q8.

- (a) Below given is a directed graph.

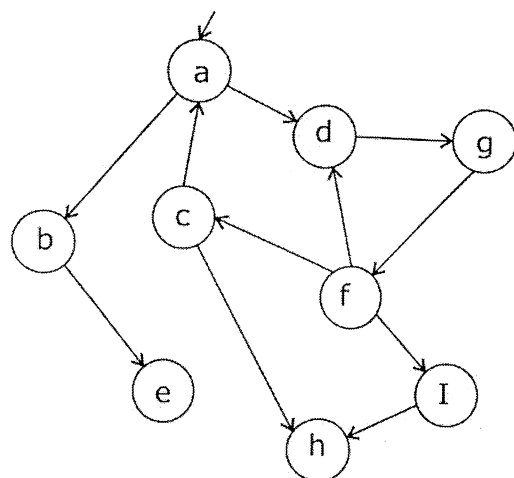


Figure 3

- (i) Draw the corresponding adjacency list representation of the above graph. (5 marks)
- (ii) Another way to represent a graph is an adjacency matrix. Draw the adjacency matrix for the above graph. (3 marks)
- (iii) List the *breadth first* and *depth first* search sequences for the above graph. Assume the search starts at node 'a'. (6 marks)
- (iv) Describe the following types of graphs (2 marks each)
- (a) Directed graphs
 - (b) Weighted graphs
 - (c) Unconnected graphs

The End