

THE OPEN UNIVERSITY OF SRI LANKA
DEPARTMENT OF MATHEMATICS AND COMPUTER SCIENCE
B. SC. DEGREE PROGRAMME 2012/2013



FINAL EXAMINATION

CPU3141: DIGITAL COMPUTER FUNDAMENTALS

DURATION: TWO HOURS (2 HOURS)

Date: 25.11.2013

Time: 1.30 pm to 3.30 pm

Answer **FOUR** Questions **ONLY**.

Q1.

- (i) What is a Number **System**? Write the names of two (2) commonly used number systems.
- (ii) Convert following **decimal numbers into binary**.
- 21_{10}
 - 37.625_{10}
 - -371_{10}
 - -26.25_{10}
- (iii) Represent following decimal number in **BCD** and **Gray Code**.
 135_{10}
- (iv)
- Briefly describe ASCII character code.
 - Convert following words into ASCII code (Use the appended ASCII Table at the end of the paper)
HOME
Student

Q2.

- (i) Any Boolean function can be expressed in Canonical form; either in Minterms or Maxterms. Briefly describe **Minterm** and **Maxterm** with suitable examples.
- (ii)
- Use the following truth table to derive **POS** term for the output X
 - Simplify the above POS term using **K-Map** (Karnaugh Map) method.

Input				Output
A	B	C	D	X
0	0	0	0	1
0	0	0	1	0
0	0	1	0	0
0	0	1	1	0
0	1	0	0	1
0	1	0	1	0

0	1	1	0	1
0	1	1	1	0
1	0	0	0	1
1	0	0	1	0
1	0	1	0	0
1	0	1	1	0
1	1	0	0	1
1	1	0	1	0
1	1	1	0	1
1	1	1	1	0

- (iii) Consider the following **Boolean expressions**. Simplify the expressions using **Boolean Algebraic Rules**. Draw the simplified circuit diagrams using appropriate logic gates.
- $(A + C + D)(A + C + D')(A + C' + D)(A + B')$
 - $ABC + A'B'C + A'BC + ABC' + A'B'C'$
- (iv) Discuss the **similarities** and **differences** between **Boolean algebra** and **binary number system**.

Q3.

- Draw the truth table for a Full Adder.
 - Draw the logic circuit for Full Adder using XOR gates.
- What is the function of **Parity Circuits**(Parity Generators and Parity Checkers)?
- Decoder is a circuit that changes a code into a set of signals.
 - Draw the truth table for **2-to-4 Decoder**.
 - Draw the logic circuit or the **2-to-4 Decoder**.
 - Draw block diagram design of a **2-to-4 Decoder** using only the **1-to-2 Decoders**.
- Explain the operation of a Multiplexer using a block diagram. List two (02)uses of **Multiplexers**.

Q4.

- The most general model of sequential circuits has inputs, outputs and internal states. There are two models of sequential circuits. Briefly describe **the two models of sequential circuits** using **block diagrams**.
- Describe the function of **Master-Slave JK flip-flop**. (Use **block diagrams**.)
- What is a **Shift Register**?
 - What are the **four types** of Shift Registers?
 - Draw a block diagram of **one** of them.
- Draw the **timing diagram** for the **four bit synchronous counter**.

Q5.

- (i) List five (05) properties of **Asynchronous Sequential Circuits**.
- (ii) Design an **asynchronous circuit** for the specification given in the **primitive flow table below**. (Clearly indicate the steps.)

State	Inputs		Output	Comments
	A	B	X	
p	0	1	0	A = X because B = 1
q	1	1	1	A = X because B = 1
r	0	0	0	After state p or s
s	1	0	0	After state r
t	1	0	1	After state q or u
u	0	0	1	After state t

- (iii) Draw the **block diagram** and **truth table** for **asynchronous decade counter**.
- (iv) Discuss **four(04)** **advantages** of **asynchronous counters**.

Q6.

- (i) What are **four (04)** ways of programming **paths** in a **ROM**, and describe them briefly.
- (ii) Modern computers are designed with a memory hierarchy depending on the speed and capacity requirements. Describe memory **hierarchy briefly** based on the above mentioned characteristics.
- (iii) **Reads** dominate processor cache accesses. All instruction accesses are *Reads*. What are the **Readpolicies**, and briefly describe them.
- (iv) Describe how the **CPU (Central Processing Unit)**, in association with **memory** executes a computer program.

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ASCII Table

Dec	Hex	Name	Char	Ctrl-char	Dec	Hex	Char	Dec	Hex	Char	Dec	Hex	Char
0	0	Null	NUL	CTRL-@	32	20	Space	64	40	@	96	60	
1	1	Start of heading	SOH	CTRL-A	33	21	!	65	41	A	97	61	a
2	2	Start of text	STX	CTRL-B	34	22	"	66	42	B	98	62	b
3	3	End of text	ETX	CTRL-C	35	23	#	67	43	C	99	63	c
4	4	End of xmit	EOT	CTRL-D	36	24	\$	68	44	D	100	64	d
5	5	Enquiry	ENQ	CTRL-E	37	25	%	69	45	E	101	65	e
6	6	Acknowledge	ACK	CTRL-F	38	26	&	70	46	F	102	66	f
7	7	Bell	BEL	CTRL-G	39	27	'	71	47	G	103	67	g
8	8	Backspace	BS	CTRL-H	40	28	(72	48	H	104	68	h
9	9	Horizontal tab	HT	CTRL-I	41	29)	73	49	I	105	69	i
10	0A	Line feed	LF	CTRL-J	42	2A	*	74	4A	J	106	6A	j
11	0B	Vertical tab	VT	CTRL-K	43	2B	+	75	4B	K	107	6B	k
12	0C	Form feed	FF	CTRL-L	44	2C	,	76	4C	L	108	6C	l
13	0D	Carriage feed	CR	CTRL-M	45	2D	-	77	4D	M	109	6D	m
14	0E	Shift out	SO	CTRL-N	46	2E	.	78	4E	N	110	6E	n
15	0F	Shift in	SI	CTRL-O	47	2F	/	79	4F	O	111	6F	o
16	10	Data line escape	DLE	CTRL-P	48	30	0	80	50	P	112	70	p
17	11	Device control 1	DC1	CTRL-Q	49	31	1	81	51	Q	113	71	q
18	12	Device control 2	DC2	CTRL-R	50	32	2	82	52	R	114	72	r
19	13	Device control 3	DC3	CTRL-S	51	33	3	83	53	S	115	73	s
20	14	Device control 4	DC4	CTRL-T	52	34	4	84	54	T	116	74	t
21	15	Neg acknowledge	NAK	CTRL-U	53	35	5	85	55	U	117	75	u
22	16	Synchronous idle	SYN	CTRL-V	54	36	6	86	56	V	118	76	v
23	17	End of xmit block	ETB	CTRL-W	55	37	7	87	57	W	119	77	w
24	18	Cancel	CAN	CTRL-X	56	38	8	88	58	X	120	78	x
25	19	End of medium	EM	CTRL-Y	57	39	9	89	59	Y	121	79	y
26	1A	Substitute	SUB	CTRL-Z	58	3A	:	90	5A	Z	122	7A	z
27	1B	Escape	ESC	CTRL-[59	3B	;	91	5B	[123	7B	{
28	1C	File separator	FS	CTRL-\	60	3C	<	92	5C	\	124	7C	
29	1D	Group separator	GS	CTRL-]	61	3D	=	93	5D]	125	7D	}
30	1E	Record separator	RS	CTRL-^	62	3E	>	94	5E	^	126	7E	~
31	1F	Unit separator	US	CTRL-`	63	3F	?	95	5F	`	127	7F	DEL