

THE OPEN UNIVERSITY OF SRI LANKA  
B.Sc DEGREE PROGRAMME: LEVEL 03  
**CLOSED BOOK TEST 2: 2015**  
CPU 1141: **INTRODUCTION TO COMPUTER PROGRAMMING**  
DURATION: **ONE HOUR (1 HOUR)**



Date: 01<sup>st</sup> March, 2015

Time: 1.00 pm –2.00 pm

**Answer ALL Questions**

**Q1.**

- a) The following declaration is given,

```
VAR  
Smile, Cry, Expression: BOOLEAN;  
BEGIN  
    Smile: = True;  
    Cry: = False;
```

By considering the above declaration, write down the output of the following.

- (i) Expression:= Smile **AND** Cry;
  - (ii) Expression:= Smile **OR** Cry;
  - (iii) Expression:= Smile **NOT** Cry;
  - (iv) Expression:= **NOT** Smile **AND** Cry;
- b) What are the rules we have to consider when naming Pascal programs?
- c) Evaluate the following expressions if A=4 and B=6
- (i) X:= A+3\*2 – B/2
  - (ii) Y:= (A+3)\*2 mod B/2
  - (iii) Z:= A\*3 div B + B mod A
- d) Convert the C program given below in to a Pascal program.

```
#include <stdio.h>  
int main(){  
    float a, b, temp;  
    printf("Enter value of a: ");  
    scanf("%f", &a);  
    printf("Enter value of b: ");  
    scanf("%f", &b);  
    temp = a; /* Value of a is stored in variable temp */  
    a = b; /* Value of b is stored in variable a */  
    b = temp;  
    printf("\n After swapping, value of a = %.2f\n", a);  
    printf("After swapping, value of b = %.2f", b);  
    return 0;  
}
```

- Q2. a) What are the differences between a Pointer and a normal variable?
- b) Write the output of the following C program.

```
#include <stdio.h>
int main()
{
    int *Ptr;
    int C;
    C= 15;
    printf ("value of C: %d" ,C);
    Ptr= &C;
    printf ("value of pointer Ptr: %d" ,*Ptr);
    *Ptr=2;
    printf ("value of C: %d" ,&C);
    return 0;
}
```

- c) Write a complete C program to create a Two Dimensional array called **arr** with 2 columns and 2 rows. The output should be display as below.

```
Value of arr [0][0] is 10
Value of arr [0][1] is 25
Value of arr [1][0] is 45
Value of arr [1][1] is 50
```

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