

THE OPEN UNIVERSITY OF SRI LANKA
DEPARTMENT OF MATHEMATICS AND COMPUTER SCIENCE
B. SC. DEGREE PROGRAMME 2015/2016



FINAL EXAMINATION

CSU2178: DIGITAL COMPUTER FUNDAMENTALS

DURATION: TWO HOURS (2 HOURS)

Date: 02.01.2017

Time: 1.30 pm to 3.30 pm

Answer **FOUR** Questions **ONLY**.

Q1

- a) Convert the following **binary** numbers in to **Octal** and **Hexadecimal**
 - i. 101011001010_2
 - ii. 1000100.011_2
- b) Briefly describe the following
 - i. Radix Number System
 - ii. EBCDIC character set
 - iii. Unicode character set
- c) Draw the truth table and logic circuit for the **full adder**.

Q2

- a) Write short notes for following combinational circuits
 - i. Multiplexer
 - ii. Counters
 - iii. Registers
- b) Implement 8-to-1 Multiplexer by using only 2-to-1 Multiplexers. (Use block diagrams of Multiplexers.)
- c) Consider the following truth table.
 - i. Write the Boolean expression for the output F.
 - ii. Implement the Function F by using **16-to-1 Multiplexers** only.

A	B	C	D	F
0	0	0	0	0
0	0	0	1	1
0	0	1	0	0
0	0	1	1	1
0	1	0	0	0
0	1	0	1	0
0	1	1	0	1
0	1	1	1	1
1	0	0	0	1
1	0	0	1	0
1	0	1	0	0
1	0	1	1	1
1	1	0	0	0
1	1	0	1	0
1	1	1	0	1
1	1	1	1	0

Q3

a) Briefly describe the following

- i. The Von-Neumann Model
- ii. The System Bus Model
- iii. Fetch-Execute cycle
- iv. The memory hierarchy of a computer

b) What are the advantages and disadvantages of Assembly language?

- c) Consider the following **assembly language program**. (The program has 5 lines).

Explain the task of each line.

1 ! This program adds two numbers

2 begin

3 Org 2048

4 Pro1: ld [r1], % X 1

 Ld [r2], % X 2

 Addcc % X 1, % X 2, X 3

 St % X 3, [r3]

5 end

Q4

- a) Briefly describe the following flip flops using appropriate truth tables and circuit diagrams.
- S-R flip flop
 - T- flip flop
 - J-K flip flop
- b) Design a **four (04) bit Register** using J-K flip flop
- c) What are the differences between **Synchronous counters** and **Asynchronous counters**?

Q5

- a) Simplify the following Boolean equations using Boolean algebraic method. (Laws)

$$\text{i. } P = \overline{A} \overline{B} \overline{C} + \overline{A} B C + A B \overline{C} + A \overline{B} C$$

$$\text{ii. } Q = \overline{A} \overline{B} C D + \overline{A} B C D + A B C D + A \overline{B} C D$$

- b) Use the **K'Map** method to simplify the Boolean equation

$$S = A \overline{B} \overline{C} D + \overline{B} D + \overline{B} \overline{C} \overline{D} + B C D + \overline{A} \overline{B} C D + A \overline{B} C D$$

- c) Implement the Logic circuit of the simplified Boolean equation in (b)

Q6

- a) Briefly describe the following
 - i. The memory hierarchy
 - ii. Disk file system
 - iii. Direct Mapped cache
- b) Draw a 2 bit register with **Enable (EN)**, **Clock (CLK)** and **Write (WR)** controls.
- c) Design **four-word by eight bit RAM** by using **four-word by four-bit RAMs**.

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